



Revised and
expanded with
exclusive behind-
the-scenes
content

CRACKING ANIMATION

THE AARDMAN BOOK
OF 3-D ANIMATION

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Foreword by Nick Park

Thames & Hudson



Resumo de Cracking Animation: The Aardman Book of 3-D Animation

"A book that all animators will marvel at." Computer Arts From the creators of the wildly successful Wallace and Gromit films and Chicken Run, here is a practical guide to making your own 3-D (or stop-action) animation, a practice whose robust presence in contemporary filmmaking continues strong.

At the heart of the book is a guide to the process of 3-D animation today: a practical, fully illustrated, step-by-step description of how to create effective characters, a storyboard and sets, and then an entire film.

This new edition includes a brand new chapter offering exclusive interviews with the producer and director of Aardman's latest blockbuster, Shaun the Sheep Movie, a special segment giving you unprecedented behind-the-scenes insight into the making of The Pirates!

Band of Misfits, and a revised chapter on CGI technology that explores and celebrates the very latest, up-to-the-minute developments in the field. Illustrated in color throughout

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